

Curriculum Map - Art & Design

			Year
9	8	7	
Intro to mexican day of the dead festival	Intro to Keith Haring	Intro to the nature of Art	1
Draw skulls tonal sketch	Proportion of the figure	Drawing Shoe Laces	2
Draw flowers	Design 3 ideas based on chosen theme	Tone , Colour Composition	3
Draw Insects	Choose favourite design	Evaluation of skills	4
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			9
Combine skull with flowers and insects	Develop final design	Painting skills	10
	Produce storyboard	Develop ideas into 3D low relief sculpture	11
Enlarge final design to A3	Final Design coloured pencils	Making skills 3D	12
Paint Techniques	Final Design	Surface Painting Final Evaluation	13
Paint final design	Evaluation		14
			15
Intro to clay	Introduction to Celtic Letterforms	Introduction to Pointillism	16
Construct clay skull	Celtic Letterforms	Still Life Drawing	17
Add detail to clay skull	Final Designs Letterform	Paint Techniques	18
Final Evaluation		Painting	19
			20
			21
Intro to Escher	Biro Letter	Viewfinder section	22
Sketch Insects	Watercolour wash	Painting	23
Final design	Evaluation	Evaluation	24
			25
			26
			27
Evaluation	Intro to Frank Stella	Intro to dark wood	28
Stepping into someone else's shoes	Develop letterforms	Perspective and pictorial depth	29
Collect resources	Start to develop design into low relief	Draw trees	30
Produce 3 ideas	Cut out main shapes out of card	Plan final composition	31
Choose final idea			32
Develop final idea			33
			34
Sketch out final idea	Papier mache with kitchen paper	Sketch out final idea	35
Working on final piece	Add surface decoration	Painting techniques	36
Working on final piece	Construct final design	Painting final piece	37
Working on final piece	Evaluation	Perfecting final piece	38
Final evaluation		Final evaluation	39